

# Enabling Cheats

When developing mods, you may want to enable built-in cheats to test a specific level.

## Luxor 1/AR

- Pass `-unlocklevels` and `-unlockstages` to the executable.
  - `-unlocklevels` allows you to select a specific level from the currently selected stage when starting a new game.
  - `-unlockstages` allows you to select a specific stage when starting a new game.

## Luxor 2 (and games that use it's engine)

Open it's Options menu and press `PgUp` + `PgDown` at the same time. This will open a dialog asking if you want to enable cheats **permanently** for the current profile.

Once enabled, you can go to Options > Cheats to access the following cheats:

- **Unlock All Stages** - Similar to `-unlockstages`. This will allow you to select a specific stage when starting a new game. This also unlocks all maps in Survival, Practice and Pharaoh's Challenge (Luxor 2).
- **Unlock All Levels** - Similar to `-unlocklevels`. allow you to select a specific level from the currently selected stage when starting a new game.
- **Unlock Challenge of Horus** - Unlocks the Challenge of Horus mode.
- **Enable Super Easy Mode** - Only initially available on the HD remasters and Evolved, but is present in Luxor 2 via state machine and UI editing. This will set all levels' winCondition to 1, and set all scarab train sphere counts to 1.
- **Time Scale** - Only available on the HD remasters and Evolved. This adjusts the speed of the game, so don't put it too high or too low.